

OBJECTIVE

TO WORK AS A CONCEPT ARTIST AND ILLUSTRATOR FOR VIDEO GAMES, ANIMATION, CARD GAMES, TABLE-TOP GAMES, ETC.

PROFESSIONAL EXPERIENCE

HIVE MEDIA CONCEPT ARTIST AND ILLUSTRATOR FOR *ZOMBIE EXPERIMENT: THE GAME*

ENGUAGE LEAD CHARACTER, BACKGROUND, AND ANIMATION ARTIST FOR ONLINE GAME, *STOK*

GOLDEN CHOPSTICKS INTERIOR WALL MURAL PAINTING PLUS MENU AND LOGO DESIGNS

HEROCLIX TABLE-TOP FIGURINE TURNAROUND ILLUSTRATIONS FOR *MARVEL*

UPPERDECK TRADING CARD GAME ILLUSTRATIONS FOR *WORLD OF WARCRAFT*

UPPERDECK TABLE-TOP FIGURINE TURNAROUND ILLUSTRATIONS FOR *WORLD OF WARCRAFT*

SABERTOOTH GAMES TRADING CARD GAME ILLUSTRATIONS FOR *WARHAMMER*

YELLOW RIVER PERFORMING ARTS GRAPHIC DESIGN FOR PRINT AND WEB

2009

2008

2007

2006

2005

TECHNICAL SKILLS

PHOTOSHOP CS4
ILLUSTRATOR CS4
DREAMWEAVER CS4
GOOGLE SKETCHUP 7
STARCRRAFT

EDUCATION

COLUMBUS COLLEGE OF ART & DESIGN
BACHELORS OF FINE ARTS IN ILLUSTRATION
2005-2009